



RUN FOR HIS LIFE!

A solo variant for Raiders of the Lost Tomb

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Component list

You must use Boss Monster and 2 Raiders (You and The Bad Guy)

Rules

Apply Rules of Play as usual (or Advanced Rules if you wish), except:

- a) On **Set up**, set difficult by place Quarter on the Boss Monster Track on the number that you wish (or roll 6 pennies and subtract 1 from the Boss Monster Track for each head you obtain)
- b) Choose your Raider (head or tails) and place it in the Start space as usual. Place the other Raider (The Bad Guy) on the first space of the second tile (space that overlap previous tile). *Note: If you play with large/extra large tomb, place The Bad Guy on the first space of the second tile that you prefer.*
- c) The Bad Guy has The Holy Grail.
- d) The Bad Guy moves every turn after the player rolls to move. When a Player rolls their pennies and chooses a number, the Bad Guy moves with the opposite number (as The Boss Monster). The Bad Guy always moves ahead and tries to escape for Escape Tile. If player moves to an encounter or portal, The Bad Guy can move to either number on the pennies rolled.
- e) If the player doesn't move (uses prepare/rest action or can't move) The Bad Guy moves a space ahead.
- f) The Bad Guy can move on trap, monster or portal space free but can't resolve encounters or use portal. For The Bad Guy trap, monster or portal are blank spaces.
- g) If The Bad Guy moves on Escape Tile and has The Holy Grail, player lose the game. If The Bad Guy moves on Escape Tile and hasn't The Holy Grail, discard The Bad Guy for the game.

h) The player can attack The Bad Guy to gain The Holy Grail. The Bad Guy can't attack the player. If attack fails The Bad Guy moves a space ahead.

i) Rules for Boss Monster apply as usual. If The Boss Monster traps The Bad Guy and he has The Holy Grail, player loses the game. If The Boss Monster traps The Bad Guy and he hasn't The Holy Grail, discard The Bad Guy for the game. The Boss Monster always moves towards the closest Raider.

Raiders of The Lost Tomb is a Everything Epic Games created by Chris Batarlis & Jim Samartino.

